

# COMP3141

## Software System Design and Implementation

### Lecture 9: Generalized Algebraic Data Types

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# Marking

- How will the exercises and quizzes be marked?
- Due to the way the course works, we cannot offer extensions on exercises and quizzes.
- To make up for this, your quiz and exercise marks are determined as follows:
  - **Quiz:** Best 6 out of the 7 quizzes. Your lowest-scoring quiz is not counted.
  - **Exercise Sets:** Best 5 out of 6 exercise sets. Your lowest-scoring exercise set is not counted.

E.g. if you scored 8/8 in the first six quizzes, and 0/8 in the last one, you will still get full marks for the quizzes.

# Exam Information I

**Date:** Tuesday, 23 Aug 2022

**Where?** Online.

## How long?

You can start it any time between 0000-2100 (Sydney time). But once you start it, you have **3 hours** to finish.

## Exam Information II

**Material:** all material that was presented in the course, including in lectures, practicals, exercise sets or quizzes (except where we explicitly told you that the material was not examinable).

**Format:** There will be quiz-style questions about design. There will be theory questions. We will ask you to write code and proofs, but no long-form software implementation.

**Sample Exam:** Will be released on the course website by Monday.

# Revision

Raphael has kindly agreed to do some revision with you tomorrow.  
Please read and use the megathread on the forums:  
<https://edstem.org/au/courses/8705/discussion/951009>

# GADTs

Generalized Algebraic Data Types (*GADTs*) is an extension to Haskell that, among other things, allows data types to be specified by writing the types of their constructors:

```
data Answer = Yes | No
-- is the same as
data Answer :: * where
  Yes :: Answer
  No  :: Answer
```

When combined with phantom types, this becomes a very powerful tool of static assurance!

## Simple ADTs as GADTs

We will need to use two new language extensions to declare them.

```
{-# LANGUAGE KindSignatures, GADTs, StandaloneDeriving #-}
```

We need the latter because deriving (Show, Eq) etc. does not work with the GADT syntax.

```
data Parity :: * where -- GADTs
```

```
    Even :: Parity
```

```
    Odd  :: Parity
```

```
-- StandaloneDeriving
```

```
deriving instance Show Parity
```

```
deriving instance Eq Parity
```

**Demo: Simple ADTs**

# Maybe as GADT

Familiar types can be written as GADTs:

```
-- data Maybe a = Nothing | Just a
data Maybe :: * -> * where -- GADTs
  Nothing :: Maybe a
  Just     :: a -> Maybe a
deriving instance (Show a) => Show (Maybe a)
deriving instance (Eq a)  => Eq (Maybe a)
```

Notice that deriving is a bit more complicated.

**Demo: Declaring Sum/Either**



## Aside: Sum Types

```
data Parity = Even | Odd
data Polarity = Positive | Zero | Negative
data Sum :: * -> * -> * where
  L :: a -> Sum a b
  R :: b -> Sum a b
```

### Questions

1. How many elements does the type Polarity have?
2. How many elements does Sum Polarity Polarity have?
3. How many elements does Sum Polarity Polarity have?

Do we see why they are called sum types?

## Aside: Product Types

```
data Parity = Even | Odd
data Polarity = Positive | Zero | Negative
data Prod :: * -> * -> * where
  Pair :: a -> b -> Prod a b
```

### Questions

1. How many elements does the type Polarity have?
2. How many elements does Prod Polarity Polarity have?
3. How many elements does Prod Polarity Polarity have?

Do we see why they are called product types?

NB: do not count bottom (undefined, error "", infinite loops) elements.

### Demo: Product Type

## Sized Lists (Vectors)

So far, just a new syntax. But when combined with phantom types and kind signatures, it will enable us to statically assure many properties. Previously we had the type `[a]` of possibly lists, and a separate type for `NonEmptyList a`. Now let's unite them by declaring a list type which knows its size at compile time.

```
data Size = Z | S Size
-- Z represents 0
-- S Z represents 1
-- S (S Z) represents 2, etc.
```

## Sized Lists

```
data Size = Z | S Size
```

```
data Vec :: * -> Size -> * where
  Nil  :: Vec a Z
  Cons :: a -> Vec a n -> Vec a (S n)
```

What does this mean?

- Something constructed using `Nil` has length zero.
- `Cons x xs` is one longer than the argument `xs`.

### Observation

Previously, we had to use multiple types to distinguish empty, non-empty and possibly empty lists. There is now only *one* set of *precisely-typed* constructors that can do the same job.

**GADT pattern matching:** GHC knows that if we matched against `Nil`, the size must have been zero.

## Static Assurance with Size

Let's write a `map` function for `Vec`.

```
mapV :: (a -> b) -> Vec a n -> Vec b n
```

```
mapV f Nil = Nil
```

```
mapV f (Cons x xs) = Cons (f x) (mapV f xs)
```

Notice the type signature! It says that if the input has length `n`, then the output has the same length `n`. So `mapV` preserves length!

**Demo: `mapV`, `zipV`**

## Static Assurance with Size

Previously: had to prove `length (map f xs) == length xs` manually using induction.

Now: The Haskell type checker ensures (proves) this for us.

```
mapV :: (a -> b) -> Vec a n -> Vec b n
```

### Properties

Using this type, it's impossible to write a `mapV` function that changes the length of the vector.

**Properties are verified by the compiler!**

## RPN Calculator, reprise

**Exercise 5:** RPN calculator with zero padding (no possible error states).

**Practical 9:** RPN calculator with dynamic error handling (Staybe monad).

**Now:** RPN calculator with static assurance (no possible error states).

**Demo: RPN Calculator**

**Demo: Tying it together (eqn. reasoning)**

## Tradeoffs

GADTs are one of the most powerful static assurance tools available in Haskell. The benefits of the extra static checking are obvious. However:

- It can be difficult to convince the Haskell type checker that your code is correct, even when it is.
- Type-level encodings can make types more verbose and programs harder to understand.
- Sometimes excessively detailed types can make type-checking very slow, hindering productivity.

### Be pragmatic!

Use type-based encodings when the assurance advantages outweigh the potential disadvantages.

The typical use case for these richly-typed structures is to eliminate **partial functions** from our code base.



# FIN

- 1 **A massive thanks to you all!**
- 2 We hope it wasn't too demanding so far: it's less material than in previous years.
- 3 Let us know what you liked, what you didn't like by filling in the myExperience survey.

See you soon!

